# GAME 440 Scrum Meeting Report

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| Team: Database | Date: Feb. 13, 2014 |
| Phase: Implementation | Due Date: Feb. 20, 2014 |

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| Team Member | Work Description |
| Vinny Crupi | * Continue work on DatabaseAPI object getters * Finalize return types for these functions * Create const class for DB column values |
| Robert Evola | * Create/Fill base structure tables; create sql script – found in NewImplementation(Manacraft.sql) * Create DB enums for data types (DataDefinitions.h) * Table Values for accessing table columns(TableInfo.h) |
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